

Future Scope of IOT: a review

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Abstract: *The Internet of Things (IoT), a new paradigm, has replaced traditional living with a high-tech way of existence. Smart houses and cities, energy conservation, environmental management, smart transportation, and smart diligence are examples of IoT-driven developments. Several important research systems and analyses have been carried out to advance technology using IoT. Before IoT to reach its full potential, a number of obstacles and issues must yet be resolved. A variety of IoT perspectives, including operations, obstacles, enabling technologies, social and environmental counter-accusations, and so on, must be taken into account while analyzing these issues and problems. This review composition's main objective is to offer a thorough analysis from a sociological and technological standpoint. This composition explores the important concerns, architecture, and operational disciplines of the Internet of Things (IoT). Additionally, the study highlights existing literature and demonstrates how it adds to vivid IoT foundations. Furthermore, there has been discussion on the significance of big data and its analysis in relation to IoT. Compendiums and experimenters will benefit from this program's assistance in comprehending the Internet of Effects and its practical applications.*

Keywords - Counteraccusations, Exploration systems, Multitudinous obstacles, Colorful Difficulties, Critical Problems

1. INTRODUCTION

The Internet of Things (IoT), a new paradigm that makes life easier, has made it possible for electrical devices and sensors to connect with one another over the internet. The Internet of Things, or IoT, is a collection of smart gadgets with internet access and additional digital technologies that provide fresh approaches to problems facing the public, commercial, and public-private sectors globally. Nowadays, the Internet of Things is used extensively in every aspect of our everyday lives, and its importance is only increasing. The Internet of Things (IoT) is a technological advancement that combines various smart devices, frameworks, smart systems, and sensors. In terms of storage, sensing, and processing speed, nanotechnology and quantum information

technologies also provide hitherto unthinkable advantages. To show the potential usefulness and viability of IoT advancements, extensive research investigations have been carried out and are available online and in print as scholarly articles and press releases. It might be used as a guide to help brainstorm creative and original company names while keeping interoperability, security, and trust in mind.

1.1 IoT architecture in its general form

The growth of dependable energy management systems, home automation systems, and internet-based technologies are a few instances of the Internet of Things' (IoT) evolution. The Smart Health Sensing System (SHSS) is another noteworthy Internet of Things accomplishment. The SHSS uses technology and tiny, smart devices to enhance human health. Apart from external factors, these technologies can be employed to evaluate and track a range of illnesses, an individual's level of physical fitness, or the total amount of calories burned at a gym, among other applications. Additionally, it has been used to monitor acute illnesses that develop in trauma centers and hospitals attentively. Because of this, it has entirely changed the medical field's conditions by advancing it with cutting-edge technology and creative equipment. IoT has achieved major strides in this area and given such common lives a new purpose. Since the gadgets and supplies are readily available, fall into a reasonable price range, and are exceptionally inexpensive when contrasted with manufacturing costs, a huge portion of humanity uses them. Because of IoT, they are able to lead regular lives. The way we get across is another crucial component of our lives. Recent developments brought about through IoT have contributed to the system's potency, comfort, and uniformity. Currently, large cities use smart sensors and drone technology to monitor traffic flow at numerous signalized areas. Additionally, as new cars come off the assembly line, sensors that can identify potential severe traffic jams on a map and suggest an alternate route with less congestion are becoming commonplace. As a result, IoT has many uses in both life and technology. We can see that the Internet of Things (IoT) holds tremendous potential for improving technology for the good of society.

IoT goes on to show extremely vital and promising it is for the industrial and economic development of the region. It is considered as a historical significant improvement in the stock market and trading. Data and information security, however, is a very difficult problem to solve because it is both an urgent as well as a desired issue. Because it gives hackers multiple entry points and reduces the integrity of data and information, the Internet has emerged as the primary source of security risks and cyberattacks. Thankfully, IoT is committed to offering the best methods for addressing issues related to data and information security. Security is therefore the main issue with IoT in business and the economy. On the other hand, IoT developers are putting a lot of effort into developing an encrypted path for privacy concerns and interpersonal cooperation.

This is how the rest of the article is structured: The most recent information from renowned studies that addressed certain IoT challenges and issues will be included in the "literature survey" section. The "IoT infrastructures and technologies" section provides a full examination of the IoT functional base components. Important IoT-related difficulties are covered in the section titled "Major Key Challenges and Challenges of IoT". Emerging IoT application fields are listed in the "Major IoT Applications" section. The function, significance, and analysis of big data are covered in the section under "Importance of big data analytics in IoT".

The article's conclusion appears in the "Conclusions" section.

2. LITERATURE SURVEY

The Internet of Things (IoT) has a transdisciplinary different light that transcends multiple verticals, such as business as a whole, the public and private sectors, health care, transportation, etc. Different academics have offered multiple definitions of the IoT to speak to certain topics and concerns. The advantages and potential of IoT are evident in a range of application industry sectors.

2.1 GLOBAL DISTRIBUTION OF IOT PROJECTS WORLDWIDE

One of the most significant IoT application domains for smart homes is the linked town. To give the maximum level of comfort, safety, and energy efficiency, a smart home's IoT-enabled appliances, heating system, TV, media players for recording audio or video, security systems, and other gadgets all connect with one another. An online central control system for all of the connected devices facilitates this connection. Over the past ten years, the idea of the "smart city" has grown in popularity and drawn a lot of scholarly attention. By 2023, it is anticipated that the smart home industry would generate \$100 billion in revenue. An intelligent building helps its owner lower costs in a variety of ways, including by decreasing their electricity bill due to the building's low energy use. This happens in addition to increasing indoor comfort. In addition to smart homes, smart cities additionally encompass a category for smart cars. Most modern automotive components, notably the engine and headlights, are controlled by complicated electronics and sensors. In order to provide predictive maintenance and a safe and enjoyable driving experience, innovative smart automotive systems that integrate wireless communication between cars and their operators have been developed using the Internet of Things.

An analysis of IoT systems for smart energy control, which makes applications possible in intelligent cities, was carried out by Khajenasiri et al. They argued that in only a handful of application areas, IoT is now being used to benefit people as well as technology. Because of its extensive reach, IoT has an opportunity to capture almost all application areas in the near future. They argued that one of humanity's most important characteristics is conserving electricity and that the Internet of Things might aid in the construction of an upgraded energy monitoring system that can reduce utilization of energy and costs. They talked about how the idea of a smart city relates to the architecture of the Internet of Things. The authors also noted that the absence of familiarity with IoT hardware and software is one of the greatest difficult barriers to achieving this. They emphasized that solving these issues is required to create a reliable, effective, and user-friendly internet of things infrastructure.

Urbanization in cities was studied by Alavi et al. The population of cities is rising as a result of people shifting from countryside to cities. As a result, intelligent solutions will be required for infrastructure, transportation, electricity, and healthcare. Smart cities constitute one of the most significant use areas for Internet connected Things developers. It examines a wide range of topics, including parking automation, smart lighting, smart trash disposal, public safety approaches, air quality control, and roadway management. They said that IoT has been striving very hard to develop solution for each of these problems. The desire for better smart city services brought about by expanding cities has opened doors for technological innovators. The authors have concluded that the establishment of sustainable smart cities depends significantly on IoT-enabled innovation.

2.2 AREAS WHERE SMART CITIES COULD USE IOT APPLICATIONS

Security and privacy are important aspects of IoT that need to be addressed and thoroughly explored. Focusing on these difficulties, Weber said that privately held businesses adopting IoT ought to include data identification, access control, resilience to risks, and customer confidentiality in their daily operations as an extra benefit. When creating international security and privacy obstacles, Weber says, makers of the Internet of Things should take national borders into account. Creating a worldwide framework for security and privacy that takes into account all concerns is essential. It is a good idea to look over to comprehend the security and privacy-related problems and challenges before deciding on an operational IoT framework.

A security vulnerability in an IP-based Internet of Things system was later discovered by Heer et al. According to them, the backbone of an IoT system's device connectivity is the internet. As a result, security flaws in IP-based IoT systems constitute a serious problem. When creating the security architecture, it's important to take into account the capabilities and life cycle of every device in the Internet of Things system. It also includes the involvement of an impartial third party and security procedures. A scalable safety architecture is necessary to enable IoT goods on a small, medium, and large scale. The article claims that end-to-end internet protocol protocols are unable to support the kind of communication made possible by the Internet of Devices, which is a wholly novel method of connecting with different devices across the network. In order to ensure complete security, new protocols need to account for translations across different gateways. As well, there's also specific needs and concerns surrounding safety in each communication layer. Thus, if only one level's requirements are met, the system will be vulnerable, and all layers must have security.

Another IoT problem that has interesting security solutions is identity and access control. A method for managing identification and access control was introduced by Liu et al. In order to confirm communication participants and avoid data loss, authenticity is essential. An authentication method based on the Elliptic Curve Cryptosystem was presented by Liu et al. and has been shown to be impervious to key control, replay, eavesdropping, and man-in-the-middle attacks. They stated that the solutions they offered might make it possible for IoT-based communication to receive better control and authentication. Ultimately, Kothmayr et al. proposed a datagram transferlayer security (DTLS) based two-way verification method for IoT. Criminals constantly scan the internet for confidential data. The proposed method might ensure message safety integrity, accuracy, and secrecy in a Web for Things connection network. It might additionally reduce memory usage and delays.

Li et al. provided a growth strategy for cloud platforms based on data for Internet of Things applications. An extensive spectrum of cloud-based IoT applications require effective hardware, software configuration, and infrastructure solutions. Researchers and programmers working on IoT solutions are having a lot of fun developing up with solutions that take account of the various nature of IoT products and devices in as well as large platforms. Olivier et al. created a framework based on software-defined networking (SDN) that operates well even in the lack of a well-defined architecture. They claimed that an IoT security architecture based on SDN becomes far more flexible and cost-effective.

Data secrecy, authentication, and protection against replay attacks are a secure sensing network's (SSN) main responsibilities, according to Luk et al. TinySec and ZigBee, two well-known Sn services, were the topics of conversation. They noted that while both SSN systems are trustworthy and efficient, ZigBee offers a better level of security but uses more energy than TinySec, which requires less energy although is not as secure as 802.1. In order offer excellent security and low energy consumption, they developed a new architecture called MiniSec and offered Telos platform performance data. As stated by Yan et al., trust management is a crucial IoT problem. Without worrying about risks or unknowns, trust management enables individuals to comprehend and have faith in IoT services and applications. They looked into different trust management concerns and talked how critical it is for users and developers of connected gadgets.

Interoperability, according to Noura et al., is essential to the Internet of Things (IoT) because it enables the integration of devices and services from several heterogeneous platforms to create a dependable and efficient system. Several more studies highlighted the need of interoperability in the Web of Things and listed all the challenges it came across. In addition to discussing the consequences of climate change, Kim et al. developed an environmental surveillance system that draws upon the Internet of Things. They claimed that current approaches were laborious and needed a high degree of human dedication. In order to get data from the sensors used at the study setting, a routine visit is also necessary. In addition, certain data was left out, which led to an erroneous evaluation. Thus, this problem could be met by an IoT-based platform that offers remarkable analysis and forecast precision. Wang et al. also express concern over the treatment of residential waste water. They found multiple flaws in the dynamic monitoring system and the waste water treatment process, and they suggested workable IoT-based fixes. They claimed that IoT may have a significant positive impact on cleanliness and process monitoring.

Around the world, agriculture is a vital industry. Many variables, especially location and ecosystems, have an impact on agriculture. Qiu et al. contend that the technology that governs ecosystems is lowly intelligent and immature. They predicted that it would be an appealing area of application for developers of IoT devices and specialists.

In order to manage facility agricultural systems based on the Net of Things, Qiu et al. developed an intelligent tracking platform system that includes a four-layer mechanism to regulate the agriculture ecosystem. With fewer human interventions, the framework as a whole might enhance the ecology because each layer is in charge of something specific.

Global warming-related climate change is one of the world's major problems. To establish an efficient ecological monitoring and control system, Fang et al. presented an integrated information system (IIS) that integrates the Internet of Things (IoT), geo-informatics, cloud computing, e-science, a global positioning system (GPS), and a geographical information system (GIS). Many of these are enhanced by the proposed IIS, including data collection, processing, and decision-making related to climate control. Global air pollution is a significant problem. Air quality can be measured and managed using a variety of technologies and approaches. Cheng et al. designed the cloud-based AirCloud system for measuring and assessing air quality. After two months of testing, they used AirCloud and looked at the app's effectiveness across five seasons.

Temglit et al. pointed out that assessing Quality of Service (QoS) for Internet of Things (IoT) devices, protocols, and services is a major and difficult task. Gaining and maintaining customer trust in IoT devices and services depends on the quality of the offered services. They devise a fascinating distributed QoS selection technique. The method centered on the multi-agent architecture and the distributed constraints optimization issue. Further, a number of tests in realistic distributed situations had been carried out to review the technique. Adherence to ecological and financial principles is a further essential aspect of the Internet of Things. In a survey, Tel Aviv & Co. discussed this strategy as well as the significant work that IoT is doing to address agro- industrial and environmental challenges. They said that there is a rise in IoT activity in these organizations. IoT benefits agriculture and society at large while advancing existing technology. The value of IoT-based health status monitoring was pointed out by Jara et al. They postulated that Internet of Things gadgets and sensors, when linked to the internet, could help with patient care monitoring. They also suggested a structure and approach that could accomplish this goal.

3. IOT TECHNOLOGIES AND ARCHITECTURES

The five fundamental levels that altogether comprise the IoT framework manage each aspect of IoT systems. The application, middleware, communication, and business layers are some of these levels. The physical components of an IoT network, such as sensors, RFID chips, barcodes, and other tangible assets, make up the perception layer, which forms the basis of the IoT architecture. These gadgets gather information and send it to the communications layer. Input from the perception level is transmitted to the information processing system via the network layer. Any kind of cable or wireless technology, including Bluetooth, Wireless LAN, 3G/4G, or other persons, could be used to send this data. The middleware layer is in charge of evaluating information obtained over the network interface and making choices based on advances in ubiquitous computing. The data processed is then used by the application layer to manage devices globally. A business layer sits atop the foundation and oversees every facet of the Internet of Things system, including its services and applications. The program layer provides the business layer with data and analytics that it utilizes to establish future goals and objectives. IoT concepts can also be tailored to certain requirements and application areas. An Internet of Things system comprises several functional building blocks that support various IoT processes, like control, authentication and sense of self, and sensing methods, in addition to a layered base.

3.1 GENERAL FUNCTION MODULE FOR AN IOT SYSTEM

The management of I/O activities, networking issues, computation, audio/video surveillance, and storage is handled by a number of essential functional components. Peak performance requires an effective Web of Things system, which is built by these useful parts working together. Even if a number of reference architectures with associated technical details have been released, they are still very different from the common architecture suitable for the global Internet of Things. To meet the needs of the Internet of Things globally, an appropriate infrastructure has not yet been created. IoT connectivity depends on IoT gateways. They make it possible for disparate IoT devices and servers to be connected.

3.2 IOT'S OPERATIONAL STRUCTURE

In a mixed context, scalability, adaptability, openness, and ease of integration are essential elements of successful IoT development. These objectives will guide the design of the Internet of Things architecture in order to satisfy the demands for large-scale data analysis and retention, straightforward mobile applications, cross-domain connections, multi-system interaction, and the potential for quick and scalable management features. Also, the architecture must allow a scalability of functions so that the IoT devices in the system as a whole will provide sophistication and operate effortlessly.

Additional issues also come about by the huge amount of info that Internet of Things' interactions between sensors and gadgets generate. Consequently, in order to effectively handle the enormous amount of data that streams in a connected device, a reliable system is needed. Web and fog/edge computing are two common IoT system architectures that help with the leadership team, surveillance, and inspection of vast amounts of data in IoT systems. Therefore, the four-step examine can be used to construct a modern Internet of Things (also known as IoT) framework.

3.3 AN IOT ARCHITECTURE WITH FOUR STAGES TO HANDLE LARGE DATA

Actuators and sensors are essential elements of this initial design step. The real world involves, among many other things, individuals, pets, electrically powered items, buildings, and the environment. These actual animals send out signals and knowledge, which sensors accumulate, process, and turn into analyzed data. Actuators can also change reality; for For instance, they can dim a light, lower the speed of a car, change the temperature of a

room, etc. Therefore, stage 1 aids in gathering real-world data that might be useful for a subsequent assessment. Working with sensors, actuators, gateways, and data collection systems is the task of Stage 2 in order to get ready for processing, this step methodically gathers and filters the enormous amount of data created in stage 1. Edge computing, the last stage, becomes available after the enormous volume of data has been sorted and combined. A distributed open architecture known as "edge computing" made it possible to use powerful processing power and Network of Things technologies from various places worldwide. It is a highly effective way to handle streaming data and works great with Internet of Things devices. Stage 3 edge computing technology is capable of managing massive volumes of data and provides many functionalities like bringing together data, machine learning technique assessment, visualization, and more. The final stage has several important duties such as comprehensive analysis and assessment, in addition to giving feedback to enhance both accuracy and overall system accuracy. Everything will now be performed via the web server or information center. It is possible to manage this enormous stream of streaming data using large-scale data frameworks like Hadoop and Spark. Moreover, machine learning techniques can be applied to enhance mathematical prediction models, which may result in the creation of a more dependable and accurate Internet of Things network to satisfy present needs.

4. Major problems and obstacles with IoT

As Internet of Things (IoT) systems were more interwoven into every part of daily life and different ways were utilized to transfer data between embedded devices, they got more complicated and presented a number of problems and obstacles. These are a few of the difficulties that people trying to create for the Internet of Things in the advanced smart technology civilization face. Problems and requirements for extended IoT systems grow along with technology. IoT developers must therefore offer choices while also taking into account any potential problems that can occur.

4.1 SECURITY AND PRIVACY ISSUES

Safety and concealment are among the primary and most challenging concerns of the Web of Things given the number of risks, cyberattacks, hazards, and exposures it presents. Some of the issues that cause breaches of device level secrecy are unsafe software, the firmware, unreliable web interfaces, insufficient permission and authentication, and false transport layer encryption. Security and privacy concerns are essential to fostering trust in the Internet of Things (IoT) from a number of angles. Security measures need to be integrated into the Internet of Things design at every stage to prevent threats and attacks. A number of protocols that have been established and effectively used to all tiers of communication channels have been developed for safeguarding the privacy and secrecy of World of Things systems. Many World Wide Web of Things systems use two cryptographic protocols, Secure Sockets Layer (SSL) and Datagram Transportation Layer Security (DTLS), to provide security features between the application and transport phases of a system. However, a lot of Internet of Things applications require special techniques to keep the communication between IoT devices secure. Furthermore, if wireless technology is used for communication, the Internet the Things system is more prone to security risks. Consequently, specific techniques for recognizing negative habits and encouraging self-healing or recovery should be employed. On the other hand, consumers must keep thinking about privacy as a critical concern in order to feel comfortable and secure when using IoT technologies. Permission and authentication are needed to be performed over a channel that is password-protected in order to establish connections among systems as a whole.

4.2 INTEROPERABILITY/STANDARD ISSUES

The ability of various IoT systems and devices to connect with one another is referred to as interoperability. The

material is distributed without regard to the hardware or software available today. Interoperability is a challenge due to the variety of technologies and solutions utilized to advance IoT. Semantic, technological, managerial, and syntactic are the four levels of interoperability. Numerous components of IoT systems improve interoperability, enabling multiple commodities to communicate in a complex context. Furthermore, IoT users can choose from a variety of possibilities by merging a few platforms based on their respective characteristics. Researchers approved a number of techniques also known as interoperability methods of management, because they viewed connectivity as an important problem. These solutions may be built on the basis of adapters or gateways, wireless networks or overlays, service-oriented designs, etc. There is still some interoperability trouble that might form the subject of future research, despite the fact that conformance management structures reduce some of the pressure on internet of things.

4.3 REGULATING RIGHTS, ETHICS, AND LAW

IoT developers also need to consider legality, ethics, and regulatory compliance. Laws and regulations are in place to safeguard moral standards and keep people from transgressing them. The only thing that sets ethics apart from law is that the former speaks of personal standards, while the latter speaks of limitations imposed by the state. But the major goals of ethics and laws are to uphold standards, guarantee excellence, and deter illegal use. The development of the Internet of Things has led to substantial ethical and legal concerns in addition to helping to solve numerous practical problems. Data security, privacy protection, and data usability are a few of these issues. It was shown that most IoT device users support state privacy, safety, and data protection legislation in addition to having low trust in IoT devices. If the public is to continue to have confidence in the use of IoT devices and systems, this problem needs to be given careful consideration.

4.4 SCALABILITY, AVAILABILITY AND RELIABILITY

If it is possible to expand a system's capacities without sacrificing achievement, it is scalable. Handling a huge number of devices that vary in memory, storage, computation, and networking is the fundamental challenge in IoT. The availability is a crucial factor to take into account. In a layered IoT architecture, scalability and accessibility have to live together. Since they provide enough support to grow the Internet of Things (IoT) ecosystem with additional devices, storage, and analytical power as needed, cloud-based IoT solutions are a great example of scalability.

Nonetheless, this worldwide distributed IoT network has sped up the development of an impeccable IoT framework that satisfies all goals. The accessibility of resources to actual things, independent of their place of origin or moment of requirement, is another important concern. A large number of tiny IoT networks need to be distributed and promptly connected to the global IoT platforms in order to utilize their features. Mobility is therefore a major concern. The use of different data transmission methods, including satellite communication, may cause resource availability issues for some services. It will be necessary to establish an impartial and independent channel of information sharing for resources and services that must always be available.

4.5 QUALITY OF SERVICE (QoS)

Quality of service (QoS) is another crucial component of the Internet of Things. Quality of Service (QoS) is a metric used to assess how well IoT devices, systems, and designs work. For the Internet of Things, reliability, cost, energy consumption, safety, availability, and service time are all essential components of Quality of Service. The quality of service requirements must be met via a more sophisticated internet of things. The quality

of service metrics for any IoT device or service must be established first in order to guarantee dependability. Customers might be able to elaborate on their needs and specifications. There are various methods for assessing quality of service (QoS); nevertheless, as noted by White et al., there is a trade-off between methods and requirements for quality.

Therefore, to avoid this trade-off, high-quality models must be utilized. There are a few high-quality models can be used to assess the methods employed for QoS assessment, notably ISO/IEC25010 and OASIS-WSQM. These models provide an extensive range of quality standards appropriate for QoS evaluation of IoT services.

5. SIGNIFICANT USES OF IOT

5.1 HEALTH CARE, THE ENVIRONMENT, AND THE EMERGING ECONOMY

The sole purpose of the Internet of Things is to provide new economic and social benefits to society and its members. This involves a broad range of public amenities like cash producing, well-being, and upholding the water quality. The World Wide Web of Things, or IoT, is significantly promoting the social, health, and economic goals of the UN. The environment's sustainability is still another pressing matter. IoT developers need to be careful about the way IoT systems and devices touch the environment to try to lessen their adverse. The negative environmental effect of IoT device use of electricity is one of the worries. Novel technologies and internet-enabled services are all major contributors to the noteworthy rise in usage of electricity. This area needs research to produce components of the finest quality in order to produce new Internet of Things electronics with less electricity used rates. Renewable materials are additionally possible to create successful, long-lasting, energy-efficient electrical goods. It is favorable to both the natural realm and the health of people. To be able to maintain up to date on a variety of health problems, such as obesity, diabetes, or depressive disorders, scientists and engineers are developing highly accurate Web of Things devices. Many outside factors, such as power and healthcare-related worries, are put seriously by various research initiatives.

5.2 SMART CITY, TRANSPORT AND VEHICLES

The ideas of a "smart town," "smart house," and "smart vehicles and transportation" are contributing to the Internet of Things' transformation of society's antiquated civic institutions into a high-tech framework. Neural networks and machine learning are examples of supporting technologies that have enabled rapid advances in our understanding of the requirements for using home electronics. IoT servers must be combined with a range of technologies, such as wireless sensor networks and cloud server technology, to create an efficient smart city. The effect that a smart city will have on the environment is another crucial factor. Therefore, eco-friendly and energy-efficient technology should be considered when building and developing the foundations of smart cities. More recently, advanced technologies have been incorporated into cars, which can recognize traffic jams and give drivers the best alternate path. This may lessen traffic in the urban area. All kinds of automobiles should have inexpensive smart devices fitted in order to monitor engine movement. The health of the car itself can also be effectively protected by IoT. With the help of sophisticated sensors, self-driving cars can speak with one another. This will facilitate better traffic flow than human-driven cars, which used to maneuver in a stop-and-go manner. It will take some time for this treatment to become widely accepted. For the time being, IoT devices can assist by anticipating traffic jams and taking the necessary steps. An IoT device should be integrated into a transportation manufacturing company's delivered trucks in order to benefit humanity.

5.3 INDUSTRY AUTOMATION AND AGRICULTURE

The population of the globe is expected to reach about 10 billion by the year 2050. Agriculture plays a vital role in our lives. We must improve present methods of farming if we are to feed a population of this scale. Therefore, it is necessary to marry agriculture with modern technology in order to increase output in a successful manner. The utilization of technologies for greenhouses is one strategy that could potentially be used. It provides a method for regulating surroundings in order to increase profitability. However, the human oversight of the technology leads in energy loss that decreased productivity. It also requires manual labor and costs dollars. Smart sensors and devices have made it easy to monitor the process and control the conditions within the chamber thanks to IoT developments which leads to energy savings and enhanced output. Another benefit of IoT is the automation of different enterprises. IoT has been delivering revolutionary solutions for administrative tasks, managing your supply chain, handling your inventory, supervision of quality, and factory the rise of digitization.

6. Importance of big data analytics in IoT

Many linked sensors and devices make up an Internet of Things system. As the Internet of Things network grows and expands, so does the number of these devices and sensors. Through the internet, these gadgets exchange vast amounts of data with one another. This data is considered big data since it is continuous and vast. IoT-based networks are constantly growing, which means there are a lot of administration, data gathering, preservation, processing, and analysis issues. Many challenges with smart structures can be solved with an IoT big data approach, including brightness measurement, smoke/hazardous gas measurement, and oxygen level monitoring. Such a system is able to gather information from building-mounted sensors and employ data analytics for decision-making. Moreover, an internet of things (IoT) cyber-physical system with knowledge acquisition and data visualization capabilities could boost industrial capacity. Road congestion is becoming a bigger problem in smart cities. Real-time traffic data can be collected by Internet of Things (IoT) sensors and devices placed at traffic lights. An IoT-based traffic management system subsequently processes the data. Every second, a significant amount of data about a patient's health state is provided by Internet of Things (IoT) sensors, and this data is processed by the healthcare sector. It is necessary to process and enter this massive amount of data into a single database for storage. Outdated industrial systems can also be updated with the use of big data analytics and the Internet of Information. Big data approaches can be used to analyze the data supplied by sensing devices, which could be useful for a number of decision-making applications. In addition to enhancing consumer satisfaction, analytics and the internet may support fuel expansion and conservation initiatives at a reasonable cost. Massive amounts of streaming data are produced by IoT devices; these data must be effectively stored and processed in order to make choices in real time. Deep learning may produce incredibly precise findings and is a very effective method for handling such enormous amounts of data. In order to build a high-tech society, IoT, big data analysis, and deep learning are all necessary.

7. Conclusion

Recent developments in the Internet of Things have piqued the curiosity of researchers and developers worldwide. To maximize the good effects of IoT technology on society and expand its use, researchers and developers are collaborating. But only by examining the different issues and shortcomings in the state of the art in terms of technology can we make improvements. We discussed a wide range of problems and difficulties that IoT developers need to take into account when creating a better model in this study article. Notable IoT use cases are also covered, such as joint efforts between IoT developers and researchers. because a vast quantity of data is produced by the Internet of Things in addition to services. Consequently, the significance of big data analytics is emphasized because it might yield trustworthy outcomes that might be applied to the creation of an improved Internet of Things system.

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